

DRAUGHTS

OBJECT OF THE GAME

The object of the game is to take all of your opponent's pieces or to force a position where your opponent is unable to move.

PLAYING THE GAME

To set up the playing board, follow the diagram to the right. The board must be placed so that there is a black square in the lower-left corner.

Black moves first and play alternates between the players. Play takes place of dark squares only.

Pieces can be moved diagonally forwards one square at a time. A piece may only move into an unoccupied square.

PLAYING THE GAME

Whenever your piece has an opponent's piece adjacent to it and the square immediately beyond your opponent's piece is vacant, then your opponent's piece can be captured or taken. A piece is taken by simply hopping over it into the vacant square beyond and removing it from the board. A capturing move can consist of several hops - if your piece takes an opponent's piece and the new position allows it to take another piece, then it must do so straight away. The move finishes only when the position of the capturing piece no longer allows it to take any more pieces or when a piece arrives at the far edge of the board and is crowned.

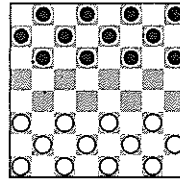
If a capturing move is available then it must be executed. If there is more than one capturing move available then the player can choose which piece to take.

If no capturing moves are available, then an ordinary move is made - moving a piece one square, diagonally.

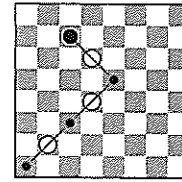
KING

Any piece that reaches the far edge of the board is immediately crowned and is known as a "King". The act of crowning is a physical one - another piece of the same shade is placed on top of the piece in order to distinguish it from an ordinary piece. If there is no piece in same shade that can be put on top of the King, a captured piece of the opponent can be placed under the King.

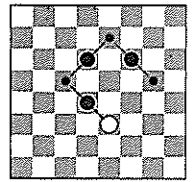
Kings are allowed to move and capture diagonally forwards and backwards and are consequently more powerful and valuable than ordinary pieces. However, ordinary pieces can capture Kings.



Start of the game position



To Capture/take a piece or more - "uncrowned" piece



Move of a King

FINISHING

A player wins when they have captured all of their opponent's pieces. The game can also be won by a player if their opponent has no legal moves available.